

3D CHARACTER ANIMATOR

PROFILE

- ☐ 5 years' experience in teaching character animation.
- ☐ Excellent knowledge of 3D animation.
- ☐ Good knowledge of modeling, lighting, rigging and texturing 3D objects.
- ☐ Good experience in Maxscript for rigging animation.
- ☐ Able to work alone and collaboratively in team under deadline pressure.
- ☐ Speak Portuguese (maternal language), French (fluent), English (intermediate) and Spanish (intermediate).

SKILLS

- ☐ **Software** : Maya (Advanced), 3DS Max (Advanced), Adobe After Effects (Intermediate), Photoshop (Intermediate).
- ☐ **Programming**: Maxscript (beginner).
- ☐ **Drawing**: 2D in-between animation (intermediate).

PROFESSIONAL EXPERIENCE

3D Animation Instructor - (3DS Max and Maya)

2013-present

Itecom Art Design – Paris – France.

- ☐ Teaching the basic principles of animation to first-year students.
- ☐ Explaining how the body mechanics works to second-year students.
- ☐ Familiarizing third-year students with mime, lipsync character animation and acting.

3D Animation Instructor - (3DS Max)

2014-present

Com'Art – Paris – France.

- ☐ Teaching the basic principles of animation to first-year students.
- ☐ Explaining how the body mechanics works to second-year students.
- ☐ Familiarizing third-year students with mime, lipsync character animation and acting.

Additional Compositing animator - (After Effects) (REMOTE)

2016

Armazém de Imagens – Porto Alegre – Brazil.

Animated feature film: "*The adventures of the red airplane*".

- ☐ Responsible for compositing animation and lipsync character animation.

Animator - (After Effects and Maya)

2015

Citron Vache - São Paulo – Brazil.

Free Online courses – CSS3.

- ☐ 2D Compositing animation to demonstrate how to create Web Design with CSS3.

PROFESSIONAL EXPERIENCE (CONT.)

- 3D Character Animator - (3DS Max) 2014**
Association Française pour la Contraception - Paris – France.
Web series - 2' - Episode I – "Megabit".
- Worked closely with the director to create a high quality 3D character animation to teach how to prevent getting a sexually transmitted disease.
- Animator - (After Effects) (REMOTE) 2012**
Armazém de Imagens (Vida Urgente) - Porto Alegre – Brazil.
- Created a character animation using 2D compositing animation for "Flower and the butterfly" short film, an educational film for children to teach them how to cross the street safely.
- 3D Assistant Animator – (Maya) 2011**
Citron Vache - São Paulo – Brazil.
3D animated Brazilian television series – 3' - "Caco e Dado".
- Worked with the director to create a 3D character animation for 15 episodes of a television series which shows animals in their wildlife.
- Prelighting CG Artist – (3DS Max, Maya and Photoshop) 2010**
TeamTo - Paris – France.
3D animated television series "Oscar and Co".
- Checking if textures, lights and animation of 3DS Max files converted from Maya were correct to render.
- 3D Generalist /Animator - (3DSMax and Photoshop) 2008**
ClaudiusCity Project - Saint-Denis – France.
- Responsible for modeling, texturing and character animation of a new 3D chat with flash interface.
- 3D Generalist/Animator - (After Effects, 3DS Max, Softimage) 2005 -2007**
Studio Matamore – Pantin – France.
- Responsible for modeling and texturing for "Tropiques Amers Project" France 3 Channel.
 - In charge of modeling, texturing, lighting and 3D animation for the teaser "Hermione Frégate des Lumières".

EDUCATION

- **Bachelor's Degree in Social Communication, option Publicity**
Catholic University of Rio Grande do Sul Porto Alegre – Brazil (4 years). **1997**

CERTIFICATIONS

- Game Designer at Itecom (Paris – France). **2005-2007**

ADDITIONAL TRAINING

- Udemy - Maxscript for Artists - Tito Petri (December). **2015**
- Ecole George Melies - Master Class Chris Landreth (42 hours). **2011**
- Gobelins Summer School - Character Animation (july – Maya - Paris). **2009**
- Isart Digital - 2D animation (from april to july – Paris). **2009**
- Special effects theory course (37 hours, Mega Studio, São Paulo). **2000**
- Maya beginner course (40 hours, Federal University of Rio Grande do Sul, Porto Alegre). **1999**
- Video editing (3 months - SENAC de São Paulo). **1992**

INTERVIEW

- *My interview at CG Channel website to talk about my career and my short film Zzzzleeping Beauty that won CG Channel's first animation contest.* **2009**